

Profile

I am a designer currently based in Amsterdam, The Netherlands, and my practice involves graphic design, typography, drawing, writing, user interface design and programming.

I am involved in the relationship between communication and technology, and believe art and design to be unique in bringing about a meaningful resolution between those fields.

An autonomous approach to design is my ideal, and I use drawing and annotation methodologically in order to develop strong visual form which unites with its message.

My practice transcends traditional graphic design, in the sense that I also produce free drawing and text on one hand—a means of reacting to my environment—and programming and interactive applications on the other.

Skillset

PRINT/DESIGN

- Typography & type design
- Grids, emphasis & structure
- Paper, binding & other techniques
- Silkscreen & offset printing

INTERACTIVE

- Design & programming skills combined
- Prototype development
- Story boards
- Wire frames
- CSS typography

WEB DEVELOPMENT

- Web standards
- Design patterns
- Prototype development
- Object-oriented programming
- Aspect-oriented programming

PROGRAMMING

- PHP
- HTML5
- XHTML
- CSS
- Javascript
- jQuery
- Actionscript 3
- Processing
- Python
- Ruby

SOFTWARE

- Adobe InDesign
- Adobe Photoshop
- Adobe Illustrator
- Adobe Flash
- Adobe AfterEffects
- Final Cut Pro 2
- Textmate
- FontLab Studio
- Microsoft Word
- Microsoft Excel

Education

GERRIT RIETVELD ACADEMIE
www.gerritrietveldacademie.nl
B.Des. / Bachelor of Graphic Design
Amsterdam, The Netherlands
2007–2010

HYPER ISLAND
www.hyperisland.se
Technology/Digital Design
Karlskrona, Sweden
2004–2006

Employment

NODE OSLO
www.nodeberlin.com
Freelance designer/programmer
Oslo, Norway
2008–

BLAST RADIUS
www.blastradius.com
Freelance designer
Amsterdam, The Netherlands
2008

APT
www.aptno.no
Interactive designer
Oslo, Norway
2006–2007

ODOPOD
www.odopod.com
Design & programming internship
San Francisco, US
2005–2006

Diploma Supplement, Gerrit Rietveld Academie

Marius used the subject of negation as a way of creating a new methodology in artistic practice. For his self-initiated project he developed a series of drawing and painting procedures. By building a series of drawing tools, Marius manages to question the elementary forms of line and surface that are inherent to these practices. The color of negation is black, and his approach defines a very intriguing set of examples that sets the foundation for a new vocabulary. His abstract approach is structural, while his figurative images deal with portrayal (objects or people). The atmospheric qualities of his works express woefulness and demonstration, while at the same time there exists a sensitivity and a positive internalization of his processes.

Marius also used his denial of design to pursue a series of works that comment on his position as a designer. Even in his practical design work he shows examples of negation, as a way of restructuring and reformulating the way content can be organized. They speak of a longing for something that is beyond what he can foresee. These last six months have indeed been a period letting himself go of conventions and his roots—Marius will start anew and if he wishes to, he possesses the abilities to develop a visual art practice. In the coming years, I would encourage him to develop his skills as a designer as well as his practice as a visual artist.

KASPER ANDREASSEN

Teacher & practicing artist, Brussels, Belgium

July 11, 2010

Gerrit Rietveld Academie Award Nomination

Marius makes the applied graphic design almost autonomous. His silkscreen prints were remarkably beautiful [Eclipsis + Self]. He did a material research within the field of graphic design, and his craftsmanship impressed the members of the jury.

MARIA HLAVAJOVA, BAK Utrecht, The Netherlands

FONS WELTERS, Gallery Fons Welters, The Netherlands

GIANNI CITO, DOK architects, The Netherlands

HELEN VAN RUITEN, Gallery Binnen, The Netherlands

July 11, 2010